

## Title of the activity : parachute

**For who** : 6+  
**Duration** : 15 mn  
**Number of players** : 10+  
**Place** : outside

**Characteristic** :  
-cheap  
- transportable

**Type of games** : cooperative

**Educational interest** :  
-learn how to cooperate

**Materials** :  
- big parachute

**Goal** : learn to cooperate

### Method :

1. young evenly spread out in a circle --while holding the edge.
2. Pull the parachute taut and then lower it between knee level and the ground.
3. On a signal-all raise the chute upwards; it will fill with air and rise up like a giant mushroom (In the winter-call it an "IGLOO")

**Tip #1**: to get it as high as possible, all participants take a couple steps towards the center as the chute rises.

**Tip #2**: Practice together so the young can learn cooperation and working together as a group.

**VARIATION OF MUSHROOM**: Once the basic play is mastered, experiment!

1. Mushroom and then all young runs to the center while still holding the chute.
  2. Mushroom and then have all young let go of the chute at exactly the same time.
- If there isn't any wind, the chute will retain its perfect puff shape and rise straight up into the air.

This is especially fun outdoors on a windy day. Indoors it may go up to the ceiling.



**Link or picture** :