

## Title of the activity : Speed dating culinaire

**For who :** All ages

**Duration :** 5 minutes by meeting

**Number of players :** 10 minimum

**Place :** outside/inside

**Characteristic :**

- inventive
- interesting
- easy
- potentially affordable
- funny
- convivial

**Type of game :** matchmaking game

**Educational interest :**

- Development of creativity and curiosity.
- Establish relations in a non-formal and convivial way
- Knowing and enjoy new friends.
- Enjoy and share different kind of foods
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**Materials :**

- Food
- Pots, saucepans and material needed accordingly to the food to prepare.
- Plats, glasses, cutlery and other material due to eat

### Goal:

The game can be suitable as an introductory matchmaking game in order to let participants meet and know each other's in a convivial and informal way.

Participants can be actively involved in exchange basic information to introduce themselves and learn something about the others.

At the same time, they can present their national typical food and share it with the others participants.

### Method:

The "speed dating culinaire" can be carry out around a table, or just standing.

Each participant have to make typical food of his own Country. When a whatever sound starts, people have to look for a partner of a different nationality.

They have, then, to introduce themselves in few minutes, and presenting in few words something about the prepared food (why is typical etc.)

At the ring of the bell, participants have to turn and look for another partner to date, until the end of the setting time.