

## Title of the activity : Pandomima

**For who :** 10+  
**Duration :** 10+ min  
**Number of players :** 8+  
**Place :** Open – Closed spaces  
**Characteristic :**  
-Fun Activity  
-Self-Confidence Improvement  
- Build-up team soul

**Type of game :** Creativity  
**Educational interest :**  
- Thinking in a creative way  
**Materials :**  
- A stage, white make up accesories

**Goal :** To improve creativity and single-acting skills

### Method :

- 1. Make Up :** First step of Pandomima is wearing white make up on the face. This is why, get dressed accordingly at least till you professionalize, not to ruin your nice clothes.
- 2. Set a Topic and Build Concepts on It :** In contrast to theatre, you should act mostly single on the stage. Even If you need someone else to improve your performance, create a virtual character and act as If you have a real one. You can position him/her as you want It to be.
- 3. Start acting :** Pay attention to make your moves big. If you are söiling, smile big. If you are falling down, fall big. This is an indispensable point of Pandomima.
- 4. Conclusion :** You have to end up with a conclusion. Try to make this conclusion as big as possible as well. Make people feel something, sad or happy, good or bad, It doesnt matter. However the wa you play and finish should make people feel something.

Link or picture :

