

## **Title of the activity: Dinner In The Dark**

For who: 15+ Duration: 30 min

**Number of players: 15** 

Place: Inside

**Characteristic : -**Improving talking and listening skills

- Social

Type of game: Social and Take Attention

**Educational interest:** None

Materials: Eye Patch, Braille Menu, Food, Spoon

and Fork.

## Goal:

- -Create empathy with blind persons.
- -Peoples are more talking and getting more social with eye patches.
- -Understand and live like them at least 30 mins.

## Method:

- Peoples wear eye patchs.
- Try to choose food from braille menu.
- Food served and peoples are try to eat.





