

Title of the activity : Multidimensional Chair

For who : 10+

Duration : 10+ min

Number of players : 10+

Place : Open – Closed spaces

Characteristic :

-Improve creativeness

Type of game : Creative

Educational interest :

-Build a team soul

-Be the part of the same team

Materials :

- Chairs, fabric items (bedsheets, towels, pillowcases etc.)

-Markers, scissors, tape

Goals :

- Enhance the creativity
- To overcome the encountered challenges
- Become the winner team

Method :

- First, you split up into groups of 3-5. You should have at least three teams to play.
- Each team gets a chair and the caller chooses any random tangible-object noun. Each team is given 5 minutes to create that thing/person from the chair and the items given to them. As a bonus, each team gets one random object.
- It needs to be something that could be wrapped/tied/stuck to the chair, and be able to get un-stuck. (Toilet paper, multi-colored duct tape, yarn, ribbons, a bag of safety pins with cotton balls, magnets, etc.)

- As more rounds are played, the game gets sillier and crazier every time--due to the fact that the paper has already been drawn and cut out and used, as well as things that have been pinned together, and other objects that might look "used up".

Link or picture :

